

## **GENERAL RULES**

### **OBJECTIVES**

- a) To emphasize **mass participation** and to introduce the concept of competing in sports, therefore no champions declared.
- b) To emphasize **participation of all students with all levels of ability**, therefore players have equal time.
- c) To encourage schools to participate, programmes are designed to encourage classroom teachers to bring their entire class and **divide students into teams of equal strength**.
- d) Workshops/jamborees organised to show teachers how to teach students to play a specific game.

Inter school competitive leagues with school teams have not been developed.

### **PARTICIPATION RULE**

In GMAA activities where a grade level is specified, only students in specified grades may participate.

**Exception:** When there is an insufficient number of pupils in the school at that level only then may students from a lower level be brought up to complete the team.

**N. B.** "Stacked" or "Elite" teams are discouraged for Playdays.  
The purpose of participation is destroyed when schools enter very strong teams.

### **RULES**

#### 1. REGISTRATION

Schools must register their teams by the entry deadline. Maximum 2 teams per level.

#### 2. STAFF SUPERVISION

Every school **must** send **1 adult** to supervise every **15 students**. At least **one** of those adults from that school must be a **staff member** of that school.

### 3. STAFF MEMBER

Schools sending teams to an elementary GMAA activity must have a staff member who will assume the following responsibilities:

- Make sure the students are in uniform, i.e. all wearing a T-shirt of the same colour with the school name on it.

**OR**

- A pinnie that is **firmly attached**, with the school name on pinnie.
- **The school name must be visible at all times.**
- Make sure each team has an adult who will supervise each team.
- Review the tasks of the supervising adult with **each adult supervisor.**
- Review **standards of behaviour** each adult supervisor must personally meet & expect of the students in his/her charge.

### 4. ADULT SUPERVISOR

- Must be with the students under his/her charge at all times:
  - in the locker room
  - on the bench
  - with the students when the team is not playing.
- Keep the team in uniform at all times.
- Insist on behaviour that shows respect for:
  - team mates
  - players from the opposing team
  - officials
  - rules of the game
  - GOOD SPORTSMANSHIP
- Supervise students when they are not playing, students should be sitting quietly together. **NOT RUNNING AROUND**
- Supervise students to ensure that when they snack or eat their lunch they do not litter.
- Supervise students who go to the bathroom.

**Students visiting another school must be on their best behaviour.**

Anyone behaving in an unsportsmanlike manner will be ejected from that game and possibly from all games remaining in the playday. The sanction to be applied will be left to the discretion of the playday organizer.

### 5. UNIFORM

Students must wear a T-Shirt of the same colour with the school name on it.

or

A pinnie that is firmly attached with the school name on the pinnie.

**The school name must be visible at all times.**

### **First Offense**

A letter of warning will be sent to the principal.

A fine equal to the participation fee will be levied against each school every time that school sends a team to a GMAA event out of uniform.

### **Second Offense**

The school will be suspended from participating in that activity for a period of 1 year.

***The uniform rule and fine will be included on the entry form.***

## 6. WITHDRAWALS.

Schools withdrawing from a playday after the schedule has been drawn up, i.e. as soon as GMAA begins to draw up the schedule for the Playday or the Jamboree, will be fined.

## 7. PLAYDAY CO-ORDINATOR

### **Tasks:**

- a) Secure venue and fix dates of each playday for that sport, and arrange for officials for each playday.
- b) Deadline for finding venue and fixing dates by June 15 of the previous school year. This will allow GMAA to publish dates and places of playdays for each sport by September of each school year.
- c) Assign a person to run the playday at each school. This person may be a physical education teacher, school administrator or adult who is competent and able to keep a playday running.
- d) Assign a school representative to supervise the playday
  - To greet teams as they arrive.
  - Review ground rules of the host school and playday.
  - Set up first aid procedure and notify schools participating how such a procedure will be effected.
  - Notify each school supervisor what is expected in terms of behaviour of students in terms of running in the halls, going to the bathroom, eating lunch.
  - Emphasize **Fair Play** and incorporate into the playday - hand shakes after each game.
  - Make sure ice, bandages, first aid and phone are available.
- e) Develop a plan of action to promote **Fair Play** for that sport.

## 8. PLAYDAY ORGANIZER

### **Prior to the 1st game**

Meet with officials prior to the start of the playday to:

- a) explain the rules and how you want them called;
- b) explain the system of rotation you want the officials to follow;
- c) give each official a game ball and make them responsible for it.
- d) Check that all equipment is out and set up correctly.

### **During the playday**

- Identify court lines in and out of bounds.
- Signal halftime and substitute time if required.
- Signal end of game.
- Time for each game is running time.
- Do not exceed the time per game.
- Do not waste time between games. You do not have time to wait until all teams are ready to play before starting the clock for each game.
- Keep the playday running on schedule. If you start late, make up the time by shortening the game time.
- Make sure all students and coaches behave in a sportsmanlike fashion. If you have problems call on the coordinator for help.
- The playday organizer is responsible for ejecting students who behave in an unsportsmanlike manner. The playday organizer shall decide whether to eject the student just for that game or for the duration of that playday.

## 9. SPORTSMANSHIP

Fair play and good sportsmanship must be shown at all times by all participants.

- a) Players not contradicting referees;
- b) Players not screaming at team mates or calling them names;
- c) Players/Spectators not booing other team;
- d) Applauding good plays from both teams;
- e) Shaking hands at the end of the game;
- f) Respecting other people - being courteous;
- g) Respecting other people's property;
- h) Leaving the school clean;
- i) Picking up everything players brought, including lunch bags and wrapping paper;
- j) Taking care of the host school.