



Section 1: Sports Committee

The Futsal Sports Committee shall consist of the chairperson of the above sport and all the coaches for that season of the above sport. The chairperson shall call one meeting prior to the opening of the season. A mid or post season meeting may be called at the discretion of the chairperson of the above sport or at the request of 1/3 of the coaches involved in this sport.

Section 2: Team Entry and Classification

2.1) All official team entries must be submitted on S1 by the deadline

2.2) Classification:

Boys or Girls - Bantam, Cadet, or Juvenile

Division 3 (D3), Division 4 – Level 1 (D4.1), or Division 4 – Level 2 (D4.2)

Section 3: Player Registration & Eligibility

****For the 2025-2026 Season the following eligibility equivalency will be used****

RSEQ GMAA SOCCER ELIGIBILITY 2025-2026	
AAA Equivalent	
LDP	Ligue Developpment Provinciale
PLSJQ	Premier Ligue de Soccer Juvénile du Québec
CF MTL	CF Montreal Academy
LSEQ	Ligue de Soccer Élite du Québec
LIGUE1 (M, F and R)	Ligue 1 (Masculin, Féminin and Reserve)
LIGUE ESPOIRS	Ligue Espoirs Quebec (LEQC) M19+, F21+
LDIR-1 (U13 only)	(Lac St-Louis Development League)
LDIR-1 (U13 only)	(Ligue Laval-Laurentides-Lanaudière-Mauricie)
LDIR-1 (U13 only)	(Ligue interrégioanle Zone 2-LDIR)
LDIR-D1+ (U13 only)	(Ligue interrégionale Québec-Est)
AA Equivalent	
LDIR (U14+)	Ligue Developpment Inter-Regionale
LDIR-2 (U13 only)	(Lac St-Louis Development League)
LDIR-2 (U13 only)	(Ligue Laval-Laurentides-Lanaudière-Mauricie)
LDIR-2 (U13 only)	(Ligue interrégioanle Zone 2-LDIR)
LDIR-D1 (U13 only)	(Ligue interrégionale Québec-Est)
A Equivalent	
LDR	Ligue Developpment Regionale
REC	"Inter-club house league"
LOCAL	"House League"
Coaches/SAC Reps. are strongly recommended to consult the parents of their students to ascertain exactly which league their child competed in.	

3.1) Player Registration is due on S1 prior to the teams' first game.

3.2) AA or AAA players:

If a player appears on the TSI/Spordle website for 3 or more games at the AAA/National level before the futsal team registration deadline for that school year, that player would be considered a AAA player.

A 'AAA' player is a player who is registered with a unisport federation as a 'AAA' player between July 1st and June 30th of that school year.

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3.3) AA and AAA Requirements

Girls & Boys: D3: Unlimited AA and AAA players are permitted per game

D4.1: Unlimited AA players and one (1) AAA player are permitted per game

D4.2: A maximum of one (1) AA player and no (0) AAA players are permitted

3.4) Playing up: For those schools that have more than 1 team at the same level (Bantam, Cadet, Juvenile) but in a different division (D3, D4.1, D4.2) students are permitted to play 'up' for one game (same rule as people who play 'up' an age category). D4.2 to D4.1, D4.2 to D3, and D4.1 to D3. As soon as they play their second game with the higher division they cannot go back down. Players may not move down in the same age group. For those schools that have two teams at the same level and in the same Division, there will be no 'transfers' permitted, each team will have a distinct roster.

Section 4: Uniform (also refer to Governing Rules – Rule VI, Section 5)

4.1) Players' equipment is according to FIFA guidelines except non-marking running shoes must be worn.

4.2) Shin pads must be worn with proper soccer socks covering the shin pads.

4.3) Teams must wear team uniform with numbers on the back.

4.4) Team members may be permitted to wear bicycle shorts, tights, or sweatpants under the regulation soccer shorts. All team members must wear the same colour undergarment (i.e. either school colour or black).

4.5) No jewelry is permitted, reading glasses are not permitted either. Glasses must be modified for sports and made of plastic material and secured properly around the head.

4.6) Only a medical bracelet is permitted, and it must be tucked away safely with a wrist band or tape.

Section 5: Scheduling & Starting Time

5.1) The schedule shall be drawn up by the coaches or SAC Reps at a scheduling meeting. Each team is required to have one representative present to do the scheduling (see Governing Rules – Rule VI, Section 6).

5.2) Coaches or SAC Reps will draw up their own schedules in three scheduling meetings. Every school is encouraged to play on Mondays and Fridays during the season.

5.3) League games have priority over any exhibition game and/or tournament.

5.4) Teams should play a minimum of six (6) games and a maximum of eight (8) games (with a crossover if necessary).

5.5) There must be a minimum of 4 teams in a level in order to draw up a schedule of games for that level, otherwise the level will be eliminated and/or combined with another level.

5.6) Schools will be permitted to enter more than one team in the same category (Juvenile, Cadet, or Bantam.) Schools will also be permitted to enter a maximum of two teams at the same level in the same category. For those schools that have two teams at the same level and in the same Division, there will be no 'transfers' permitted, each team will have a distinct roster.

5.7) Coaches are encouraged not to adjust or alter the schedule for any reason other than an emergency school closure. Changes to the schedule can be made during the (5) five working days after the schedule is posted on the website (www.gmaa.ca), assuming both schools involved agree to that change. Both coaches must notify the RSEQ GMAA of the change. No changes will be accepted after noon the working day before the scheduled game (except in emergencies). If changes are made after the 5-day grace period, a charge will be applied to the team requesting the change.

Section 6: Governing Rules & Rule Modifications

6.1) FIFA Futsal laws of the game apply with RSEQ GMAA modifications.

6.2) All participating schools are required to provide adequately marked and equipped playing facilities for all scheduled competitions. The recommended minimum size playing area shall be (25m x 16m). The standard net size for Futsal is 2m x 3m (a handball net), however any measurement within 5 inches (12.7cm) of the standard will also be accepted. Any school whose nets do not fall within the acceptable range would not be permitted to host games. The penalty spot will be 6m from the goal line. The lines used to determine the perimeter of the futsal playing area, and the penalty area shall be determined by the host school and explained to the referee and the opposing coach prior to the game.

6.3) An official regulation FUTSAL ball will be used for all RSEQ GMAA Competitions.

6.4) The game shall be played with 5 players, with one being identified as a goalkeeper at all times. The minimum number of players required to start a game shall be five (5) and a team may not continue playing with fewer than four (4) players. Teams not meeting these minimums shall lose the game by default. 6.5) The game shall consist of 2 halves of 25 minutes, running time. Each team is permitted one (1) time out of one minute per half; if a time-out is not used in the first half it is NOT added to the second half. No time-out are permitted in extra-time (playoffs only). Half time shall not exceed (5) five minutes. At half time teams MUST change benches according to futsal laws. Time will only be stopped in the case of serious injury or time out.

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6.6) Slide tackles are not permitted. Tackling is punished by a Direct Free Kick. ("Tackling" implies physical contact made by an opponent sliding or lunging on the ground and making contact with the opponent.) A player cannot be punished for sliding to avoid a ball going out of play or into the goal or for any other reason as long as no OPPONENT is within playing distance (referee's discretion) A player who attempts to slide tackle an opponent without any contact MAY

BE punished with an Indirect free kick if no contact was made with the opponent and the referee deems it to be dangerous play.

A goalkeeper within his/her penalty area may play the ball on the ground with his/her feet or hands but cannot slide tackle an opponent (implies contact with feet/legs from a slide or lunge at an opponent (not body or arms)).

6.7) Substitutions can be made at any point during the game including on the fly. Players must enter and exit through the subbing zone and only when the player exiting has reached the zone. Substitution Zone: A 5m zone, located in front of each team's bench, measured 5 meters from center. Teams must switch benches at halftime. See diagram on page 10 of Futsal LOTG.

6.8) Mercy Rule: If the goal differential in the game reaches ten (10) goals, the play may continue (at the discretion of the losing coach), but the final score will stand at the point the game was officially ended due to the mercy rule.

Section 7: Regular Season Games

7.1) Number of Players: A team is considered to be five players. These players must be dressed and ready to play at the scheduled starting time.

7.2) Individual Players (i.e. players' names and dates of birth) must be registered on S1 prior to the first regular season game.

7.3) Officials

All officials for school scheduled games shall be assigned by the RSEQ GMAA. As much as possible, all games will be covered by two officials.

7.4) Officials

- a) Should a coach have a complaint regarding officials, the coach should send a written r to RSEQ GMAA stating the cause of complaint. A copy will be sent to the Futsal chairperson and the referee assignor.
- b) Officials who are also Coaches should not referee Futsal games of the same sex and division in which he/she coaches, whenever possible.

7.5) Scoring for Team Standings – 3 points for a win and 1 point for a tie

Section 8: Championships & Playoffs (see Rule XI Secondary Governing Rules)

8.1) Championship games will be played at the home of the higher seed and games will be played by a predetermined date on the calendar.

8.2) In playoffs, to align with the FIFA laws of the game overtime will be 2 x 5-minute periods in their entirety. If match is still tied after the overtime, then we proceed to a 5 vs 5 shootout to determine the winner.

Section 9: Duties of Home School & Visiting Schools

9.1) Home team responsibilities

- a) The home team shall supply a minor official to oversee the scoresheet, game ball and score sheet.
- b) The official scoresheet must be printed off S1 by the HOME COACH (listing both teams) and
- c) The home team must upload the results and scoresheet to S1 the night of the match.
- d) Provide table and chairs for timer and scorer and benches for players.
- e) Provide lockers for visiting team.
- f) Provide changing facilities for officials.

g) Arrange for staff to control spectators.

9.2) Visiting team responsibilities

a) Visiting teams must be supervised from the time they arrive to the time they leave the school.

b) All game sheets are to be signed by both staff members and the referee at the end of the game

Section 10: Discipline of Players

10.1) Referees may, without prior warning, send a player off the court for fixed and definite period of time (COOLING-OFF PERIOD) if their conduct or type of play makes it necessary. This is NOT AN EJECTION and should be used only when the referee feels that it would prevent a more serious situation from developing. The player may be replaced on the court by another eligible player. The referee shall determine the length of any such COOLING-OFF PERIOD, i.e. 10 minutes, 15 minutes, the remainder of the half or the balance of the game.

10.2) Both coaches must be notified of any action taken by the referee. N.B. Ejection MUST BE REPORTED to both coaches and on the game report - An ejection carries an automatic 2 game suspension which will be reviewed by the discipline committee and may be increased or reduced.

10.3) The ejection of any player from a game will result in a suspension of that player from at least two following games. It is the coaches' responsibility to keep that student out for the next two games until an official letter is sent to the school outlining the details of the suspension.

10.4) RED CARD: the offending team must play shorthanded for a period of 3 minutes. If the opposing team scores within these three (3) minutes, the match resumes 5v5.

10.5) 2 yellow cards in game = ejection. Ejections MUST BE REPORTED to both coaches and on the game report.

Section 11: Provincials

The team winning the RSEQ GMAA futsal championship, providing all members of the team are eligible will represent the RSEQ GMAA at the school provincial championships without being challenged. If the first-place team is unable to attend, the second-place team can attend in their place. If the second-place team cannot attend, the RSEQ GMAA will not send a team at that level.

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